

Week

**Learning Overview** 

## **Secondary Curriculum Overview (Medium Term Plan)**

SUBJECT	Physical Education	YEAR/FORM GROUP	Year 7 Girls
TOPIC TITLE	Handball		
TERM	1a	LENGTH	6 weeks
Learning Overview	This term, pupils will focus on a handball scheme of work. During content will be taught with a focus on skill development, the secon learning of the skill development in a competitive game play scen.  All pupils will complete a baseline screening test during their first their current levels of health and fitness, as well as providing data and year groups.  Focus points for each week:  - familiarisation with game rules and ball handling skills;  - passing and shooting techniques;  - attacking team play;  - outwitting an opponent;  - defending and goalkeeping;  - set plays and the role of officials.	and lesson of the vario. week of term. Th	veek, pupils will apply their is is designed to determine
Resources			

**Learning Objectives** 

Assessment/Homework

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1	Lesson 1 Fitness Screening Assessment  - Power – standing broad jump. Pupils to complete two jumps, furthest jump recorded.  - Speed/Acceleration – 30m sprint test. Pupils are required to accelerate from cone A to B, using a 3 point or standing start position.  - Balance and mobility – overhead squat (pupils are graded on the functional movement scale)  - Co-ordination – alternate hand wall toss is a test of hand-eye co- ordination, where the participant throws a ball against a wall from one hand to another in an underarm action, and attempt to catch it with the opposite hand for a duration of 30 seconds.  Familiarisation with game rules and ball handling skills  Make notable links to other team sports such as basketball  Structure a handball specific warm up Gripping the ball  Picking up and passing exercises	Understand the basic rules of handball  Spot elements of various other team sports when playing handball  Grip the ball correctly  Pick up and pass the ball across a short distance	Verbal feedback provided on sporting skills such as gripping, pick and pass and general feedback.
2	Passing and shooting techniques	Pupils should be able to pass of their	Verbal feedback provided on
		strong hand and over a range of	various key terms and

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	Understanding of passing technique	distances with control and accuracy,	concepts pertinent with the
		both in isolation practice and a	lesson such as; passing,
	Creating passing drills	conditioned game situation	shooting, jump shot and
			accuracy
	Shooting exercises	Pupils should be able to shoot at goal	
		with some accuracy and degree of power	
	Contextualised passing and shooting		
	exercises (game situations)	Pupils should understand the best place	
	,	to aim for when shooting to increase the	
	Analysis of partner shooting/passing (role	likelihood of success	
	of the non-doer also opportunity for ICT	incimioda or success	
	use)	Students should understand the rules of	
	usej	the jump shot and areas of the 'D' you	
	Introducing the jump chat into an area	are allowed in	
	Introducing the jump shot into an area	are allowed in	
	Attacking team play	Pupils should understand the term	Verbal feedback provided
	g say p sy	'screening' and its application in handball	individually or as a class as a
	Developing the fast break game (links to	дана на принамения	whole regarding key terms and
	basketball)	Pupils can help devise and apply set	concepts that are important
		attacking plays	with handball and attacking
	Completing set attacking plays showing	accacioning plays	team platy, such as; fast break,
3	the importance of support play and	Pupils should explain why fast play is so	support play, teamwork,
	teamwork – three player weave	important in handball and the rules of	screening, slow play
	teamwork – tillee player weave	the game regarding slow play	Screening, slow play
	The introduction of screening moves in	the game regarding slow play	
	_		
	order to create space for team mates		
	Outwitting an opponent	Pupils should be able to call upon a range	Verbal feedback provided
	J	of methods to outwit an opponent with	individually or as a class as a
	Running with the ball	or without a teammate	whole regarding key terms and
4			concepts that are important
	Methods of beating an opponent		with handball and outwitting
	individually when in possession		opponents
	marriadany when in possession		opponents

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Outwitting an opponent using team mate – progressive overloads 1v1, 2v2, 3v1,4v1, 3v2, 5v2	Pupils can select and apply the correct attacking options based upon the dribble situation (dribble, pass, or shoot)	
Application of these skills to a game situation		
Defending and goalkeeping	Pupils should acknowledge the importance of defending as a team	Verbal feedback provided individually or as a class as a
Player to player marking	Pupils along with teammates can turn	whole regarding key terms and concepts that are important
Half court	defence into attack quickly and	when defending. Such as; marking, intercepting,
Corner press	,	blocking, goalkeeping, counter
Intercepting the pass	the area and posture to adopt when defending	attack
Blocking the shot and the rules which apply to this situation	Pupils should understand the specific rules regarding goalkeeping and	
Aspects of goalkeeping emphasis on making yourself as big as possible and being mobile	defending	
Conditioned game – 1 for goal, 1 for interception, 1 for block on edge of area (favour good defending platy)		
	<ul> <li>progressive overloads 1v1, 2v2, 3v1,4v1, 3v2, 5v2</li> <li>Application of these skills to a game situation</li> <li>Defending and goalkeeping</li> <li>Player to player marking</li> <li>Half court</li> <li>Corner press</li> <li>Intercepting the pass</li> <li>Blocking the shot and the rules which apply to this situation</li> <li>Aspects of goalkeeping emphasis on making yourself as big as possible and being mobile</li> <li>Conditioned game – 1 for goal, 1 for interception, 1 for block on edge of area</li> </ul>	- progressive overloads 1v1, 2v2, 3v1,4v1, 3v2, 5v2  Application of these skills to a game situation  Defending and goalkeeping  Player to player marking  Half court  Corner press  Intercepting the pass  Blocking the shot and the rules which apply to this situation  Aspects of goalkeeping emphasis on making yourself as big as possible and being mobile  Conditioned game – 1 for goal, 1 for interception, 1 for block on edge of area  situation (dribble, pass, or shoot)  Pupils should acknowledge the importance of defending as a team  Pupils along with teammates can turn defence into attack quickly and effectively  Pupils know how to best position around the area and posture to adopt when defending  Pupils should understand the specific rules regarding goalkeeping and defending

	Set plays and the role of officials and	Pupils should be an effective participant	Assessment based lesson
	mini tournament	in a wide range of role, not just a player	where teacher comments will be recorded and used for
	Tactics and rules from set plays	Students should know a number of hand signals for officiating in handball	reporting cycle.
	Encouraging students to try different		
6	roles such as coach and officiator		
0	Sand signals for officiators uses		
	Apply this as an introduction to the sports education model next year		



## **Secondary Curriculum Overview (Medium Term Plan)**

SUBJECT	Core Physical Education	YEAR/FORM GROUP	Y7 Boys
TOPIC TITLE	Football		
TERM	1a	LENGTH	6 weeks
Learning Overview Resources	This term a focus will be set on Football. All students will complet week of term. This is designed to determine their current levels of to visualise improvement in future terms and year groups.  Each lesson will have a sport specific skill focus, yet rooted in a term of the students will have a focus point of each lesson, which will be deligned. There will be a push for students to take on leadership roles in phase there is a role for the 'non-doer' where they can improve their of the Each sporting block will culminate in competitive game play or to be an opportunity for students to understand structured games, and the structured games games, and the structured games, and the structured games games, and the structured games games, and the structured games games games games.	f health and fitnes aching games for vered through cor ysical education le ficiating and peer urnaments during	understanding model. iditioned gameplay. essons, as well as ensuring coaching skills. the final week(s), this will
Resources			

Week	Learning Overview	Learning Objectives	Assessment/Homework
	Baseline fitness screening	Students should understand the basic	Assessment will be recorded
1		movements required for stability and	quantitatively with feedback
		control when completing these basic	provided to students

	<ul> <li>Power – standing broad jump.         Students to complete two jumps, furthest jump recorded.     </li> <li>Speed/Acceleration – 30m sprint test. Students are required to accelerate from cone A to B, using a 3 point or standing start position.</li> <li>Balance and mobility – overhead squat (students are graded on the functional movement scale)</li> <li>Co-ordination – alternate hand wall toss is a test of hand-eye coordination, where the participant throws a ball against a wall from one hand to another in an underarm action, and attempt to</li> </ul>	screening tests. Also understanding why, they are important and how they can help improve their health and wellbeing.	depending on the quality of their fitness screening results.  This data will be mapped and used for future years, allowing for visible and tangible progress to occur.
2	catch it with the opposite hand for a duration of 30 seconds.  Running with the ball  - Focus of the lesson is dribbling with the ball, looking at different techniques to use while travelling with the ball.	Students needs to learn and understand why it is important to develop technique when running with the ball.  Students will understand different ways to move with the ball to outwit defenders.	Verbal feedback provided throughout
3	- Focus of the lesson is controlling the ball over a variety of distance and pace.	Students are required to develop their technique from previous lessons looking at moving with the ball.  Students will be required to display different techniques to ensure they keep	Verbal feedback provided throughout

		control of the ball when under pressure from a defender.	
4	Passing  - Understanding and utilising different styles of passing in football short, long and through with different variants of each displayed.	Students will develop different methods and styles when passing the ball, they will then progress into gameplay and understand when the correct time in the game is to use a certain type of pass.	Verbal feedback provided throughout
5	Shooting  - Understanding the different types of shot in football and varying technique with side foot and laces.  - Games will be conditioned to favour attacking play.	By the end of the skill-based block students should be able to shoot using different techniques including using different parts of their foot to deceive the goalkeeper, for example using their laces for power and their side foot for control/finesse.  Students will complete small sided games that are conditioned to allow for high frequency of shots, keeping in line with the teaching games for understanding model.	Verbal feedback provided throughout
6	Mini tournament  - Students will also be able to have a chance at officiating and refereeing, as well as given responsibility roles within their teams.	All students will play an active role in the mini tournament, students will get a chance to umpire and/or manage their team, showing the different roles in sport.	Students will be assessed using qualitative method to allow for comments, this tournament will be a chance for students to perform prior to reporting at the end of the cycle.